

CHAOS SURVIVAL GUIDE

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HUSTEF

HUNGARIAN SOFTWARE TESTING FORUM

ABOUT ME

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FACING CHAOS



THE CHALLENGES

Large/
legacy
system

Complex
business
process

You are the
first tester

No one
there to
help

Project has
no testing

Project has
some
testing



WHAT IS NEEDED FOR TESTING

- Goals of testing
- Project objective
- Decision makers
- Timelines

STEP-BY-STEP GUIDE

FIRST STEPS

Project landscape:

- Development process
- Delivery expectations
- History of testing
- What is needed from testing now



GATHERING INFORMATION

WHO TO ASK

- Colleagues
- Lead / Manager / Product owner
- Architect / Business analyst
- Customer / Users
- Former employees

HOW TO GATHER

- Regular talk to people
- Structured interview
- Metrics
- Feedback from users
- Existing documentation

GATHERING INFORMATION

What to ask

- Release cadence
- Requirements for quality
- Who are the users
- Existing problems
- Any 3rd party integration
- What is minimum and optimal version of the product

GATHERING INFORMATION

- What?
 - Scope
 - Out of scope
- How?
 - Types
 - Levels
 - Approaches
- When?
 - Development model
 - Release approach
- What is needed?
 - Team
 - Data
 - Tools



needs testing

Prepared by Natalia Petrovskaia

Legend

- ★ Almost always
- ★ Often
- ★ Sometimes
- ★ For testing from scratch

What?

- ★ Scope of testing (22)
- ★ Out of Scope (2)
- ★ Whom to ask (13)

How?

- ★ Which phases/stages of testing will we conduct? (21)
- ★ What types of testing will be needed? (4)
- ★ What levels of testing will be performed? (7)
- ★ Will we automate testing? (6)

When?

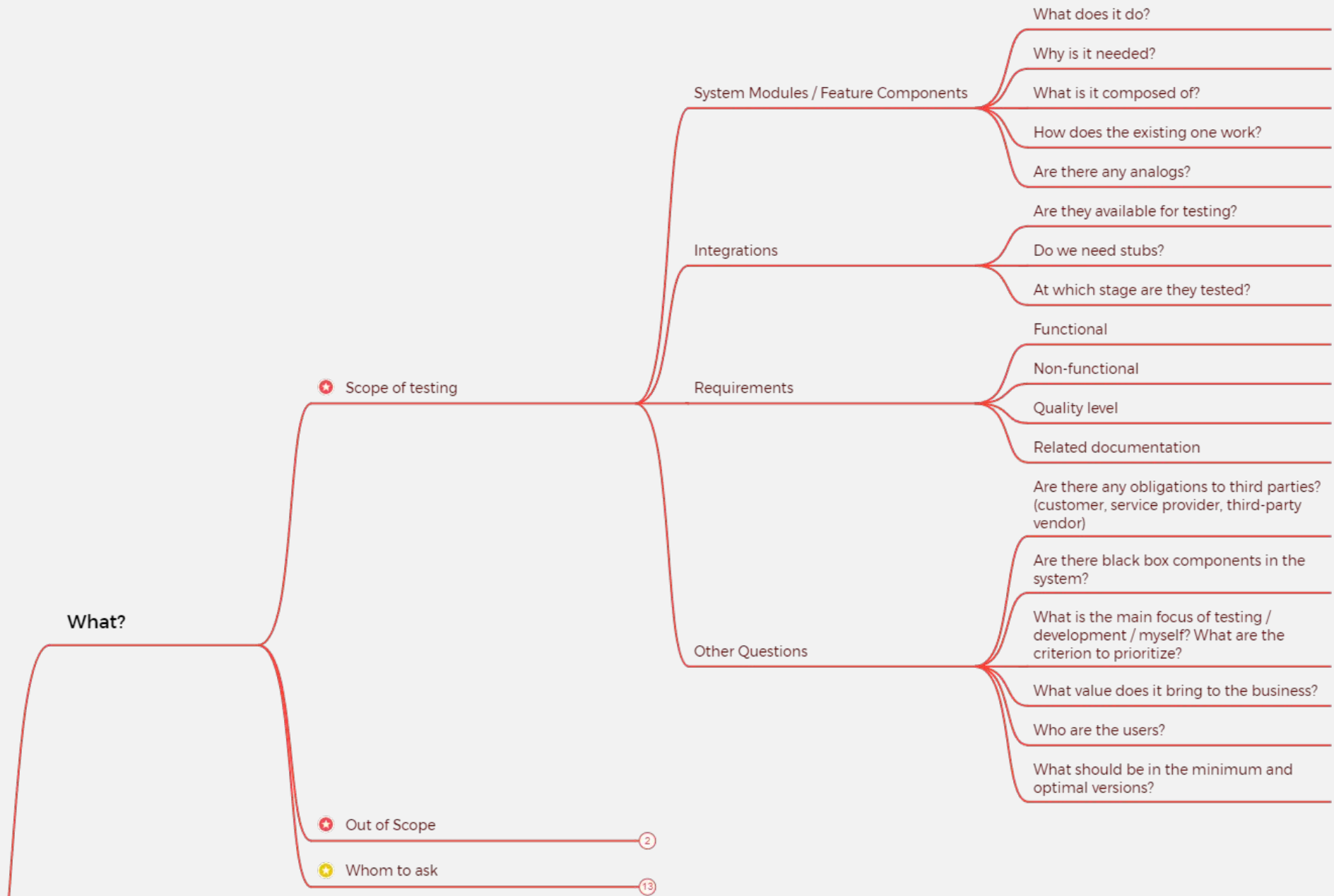
- ★ What is our development model? (7)
- ★ How often do we receive code/features? (3)
- ★ What is included in the release? (6)

What is needed?

- ★ Who is needed in the team? (2)
- ★ What is the current state of the team? (2)
- ★ What tools are needed? (11)
- ★ What test data is needed? (5)
- ★ How many environments are needed? (5)
- ★ What access is required? (7)

What are the risks?

(16)



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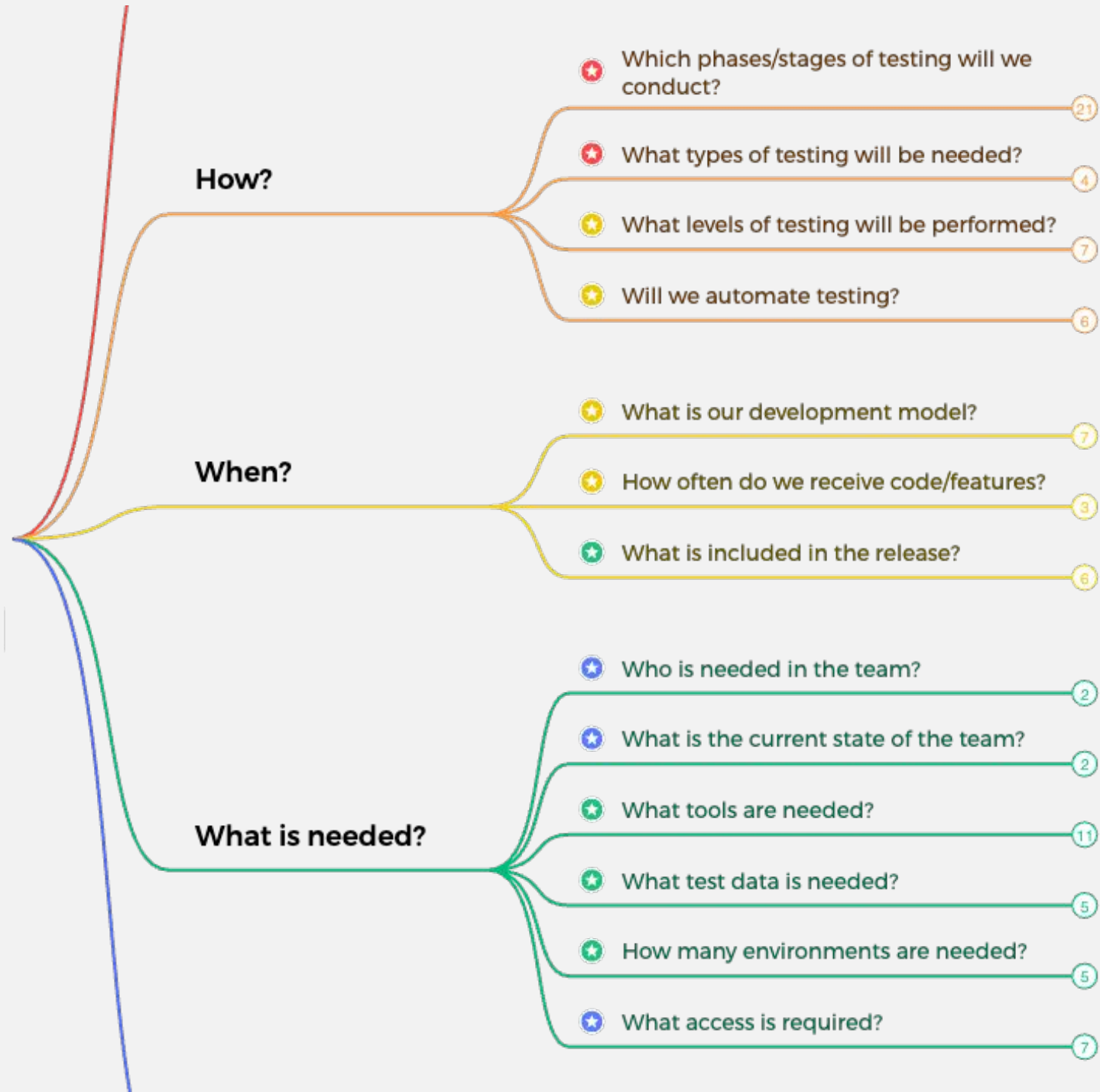
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GOALS AND PRIORITIES

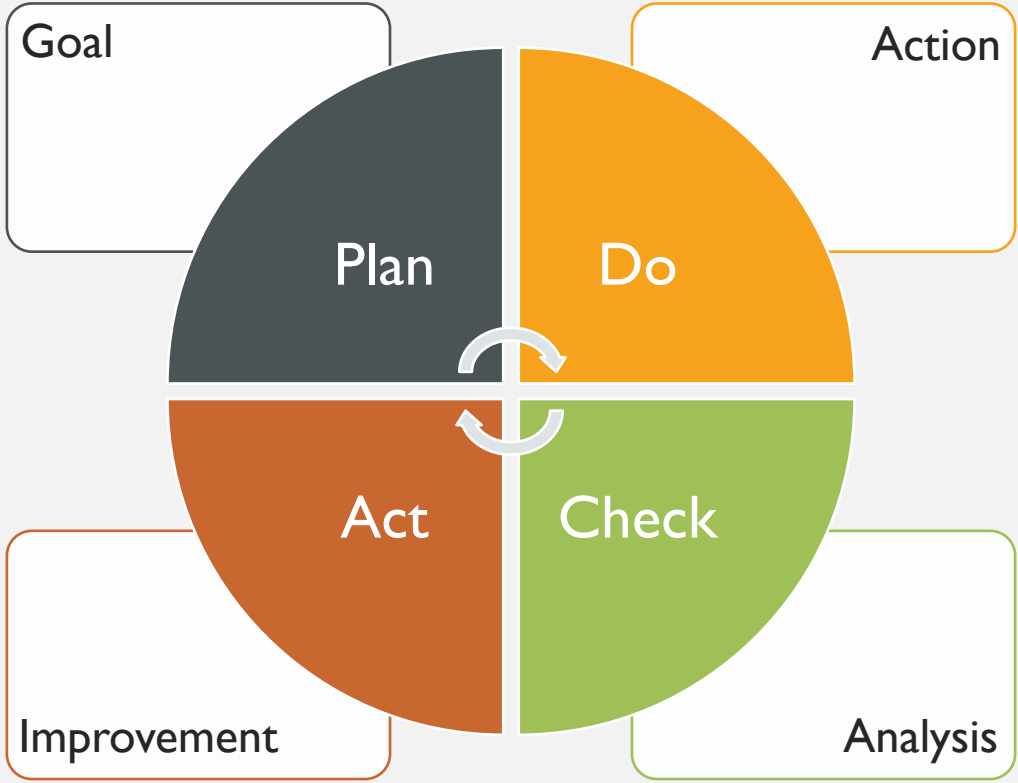
- Formulate the goals
- Confirm them with Stakeholders
- Select what is essential for achieving the goals
- Decompose the goal to tasks
- Set priorities according to the goals
- Assess risks





WHAT'S NEXT?

DEMING CYCLE



EXAMPLE

You need to set up testing for the **game mobile app**, which is already **in production** and has its users. There were no testing as a separate stage, but some activities were **done by PM and dev team**. Team is working under **Kanban** method.

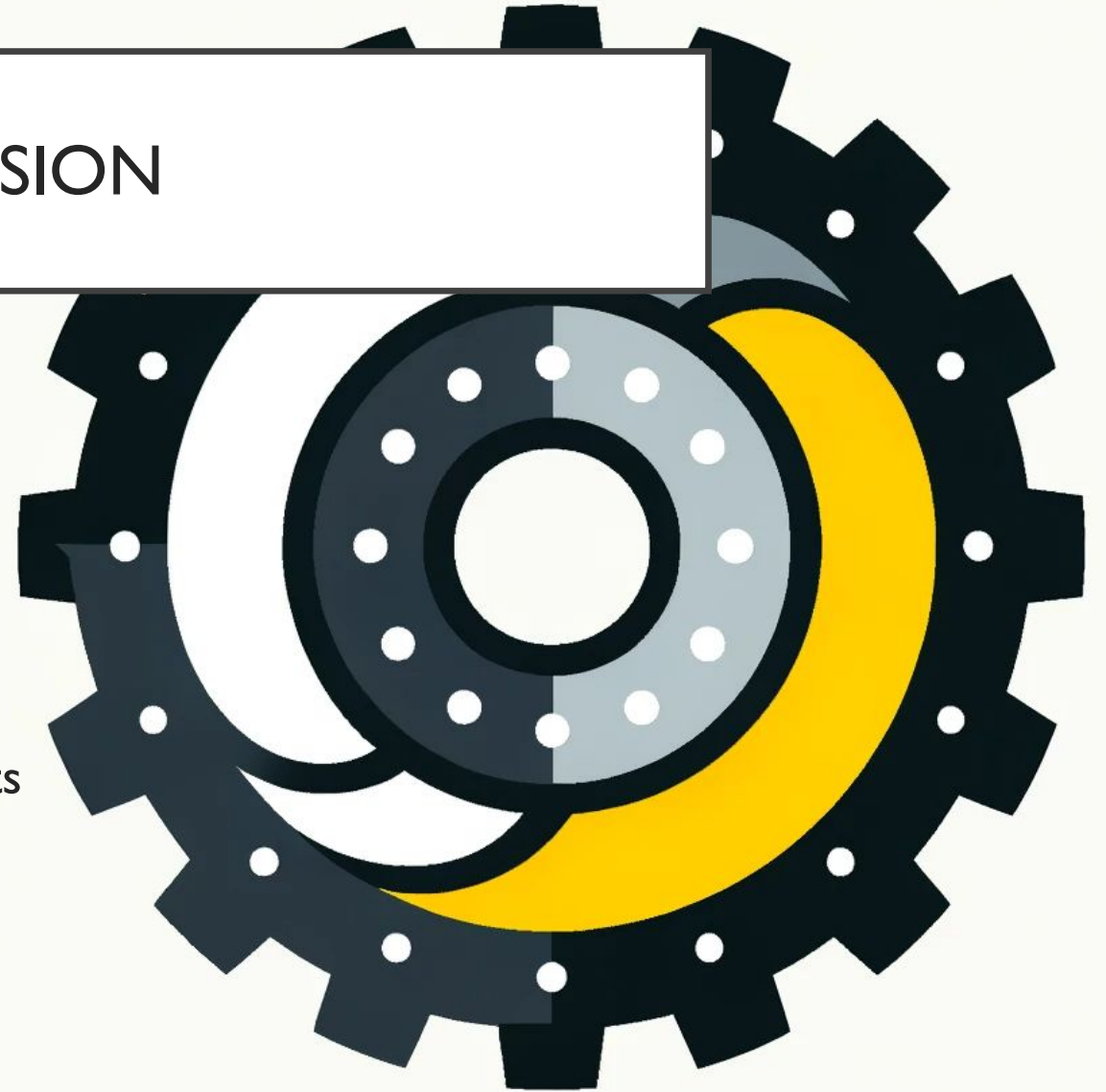
Business stakeholders think that there is low number of users because of bugs.

What should you do as a first tester?



CONCLUSION

- Do not be afraid of chaos
- Gather information
- Understand the goal and create a plan
- Communicate with others
- Use templates, guidelines and checklists
- Make improvements sequentially



THANK YOU!

