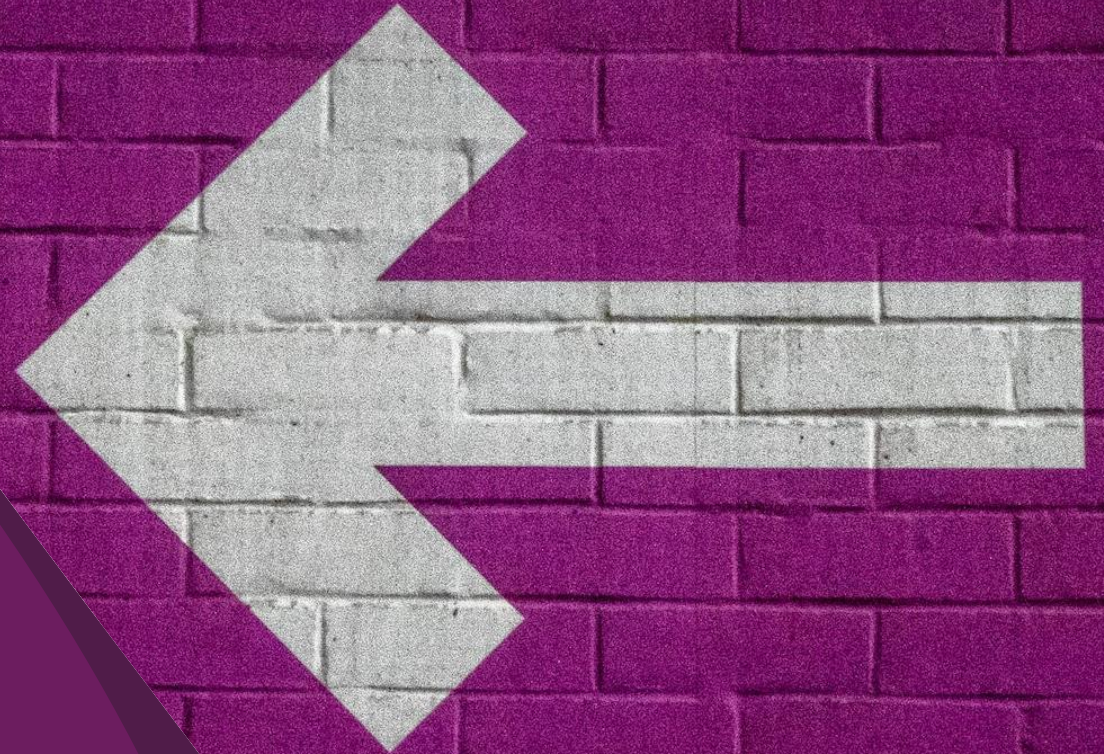


# Using Example Mapping and 3 amigo sessions to shift left

HUSTEF 2023

Martijn Goossens



# Agenda



- Shift Left introduction

## Example Mapping

- An introduction of Example Mapping and its theory
- The syntax of Example Mapping
- The workflow and best practices of Example Mapping

## 3 amigo sessions

- A brief introduction on what a 3 amigo session is
- How to combine 3 amigo sessions and Example Mapping
- Success factors for applying 3 amigo sessions



# Martijn Goossens



**38**

Rotations around the sun



**NL**

The Netherlands



**Music**

Was my first love



**17**

Years in Agile



**19**

Years in QA



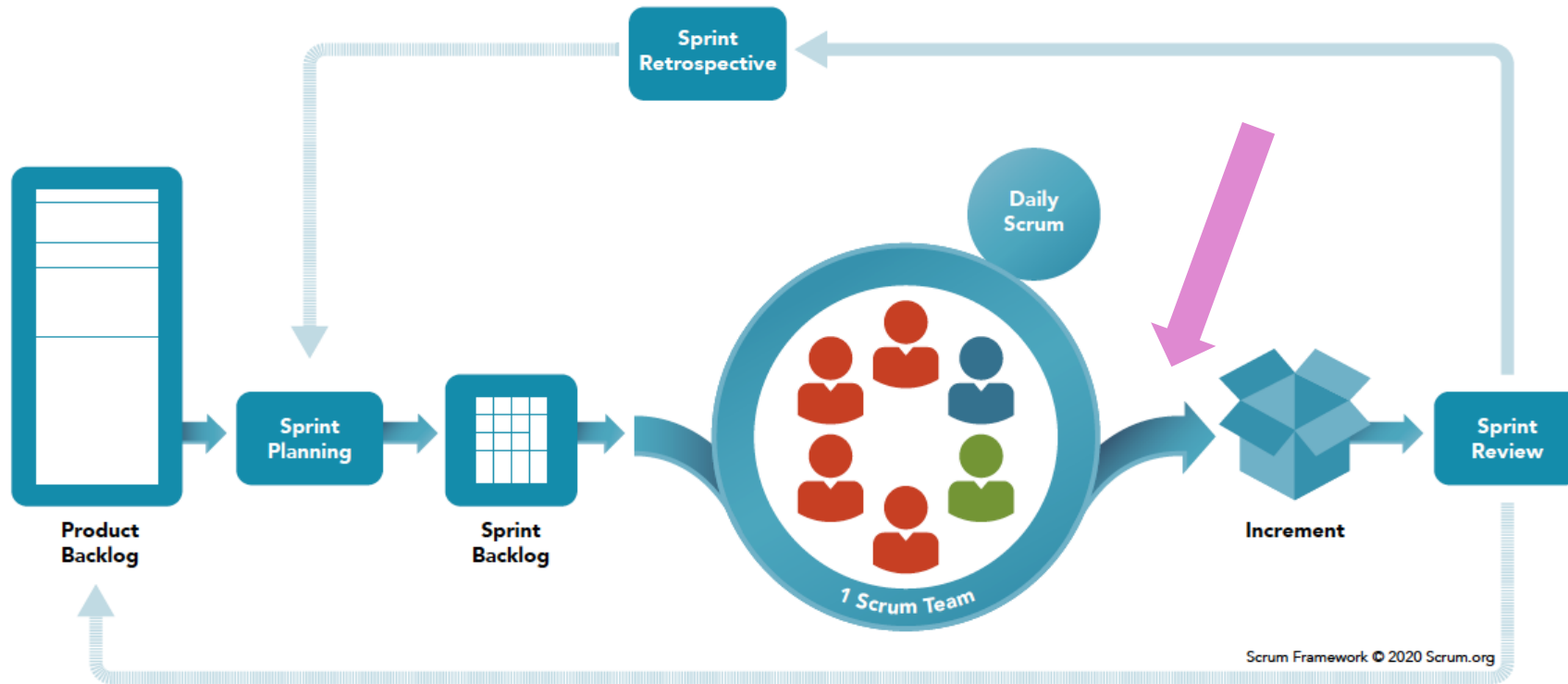
**eCom**

Specialist in field

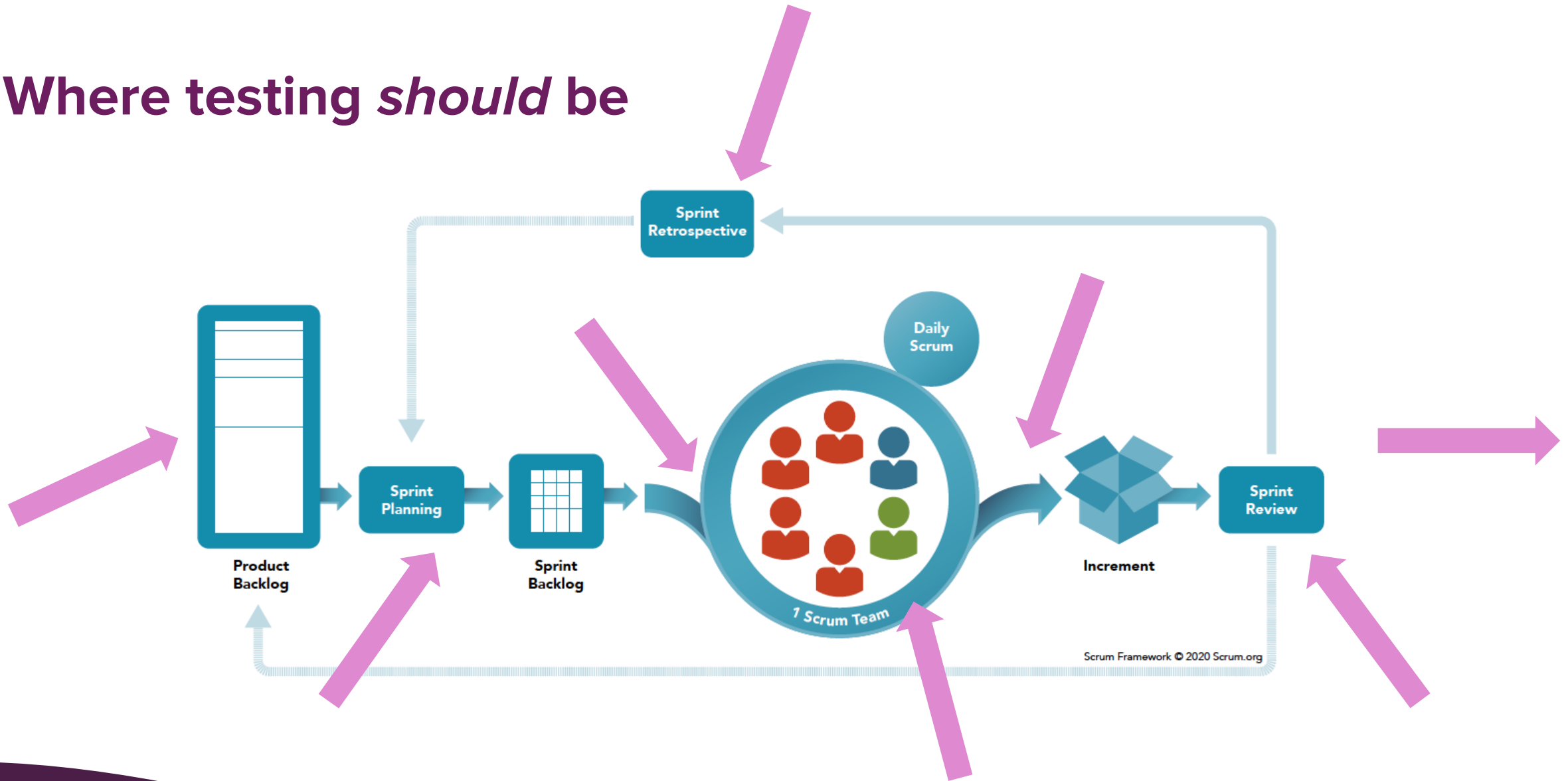


# Agile testing

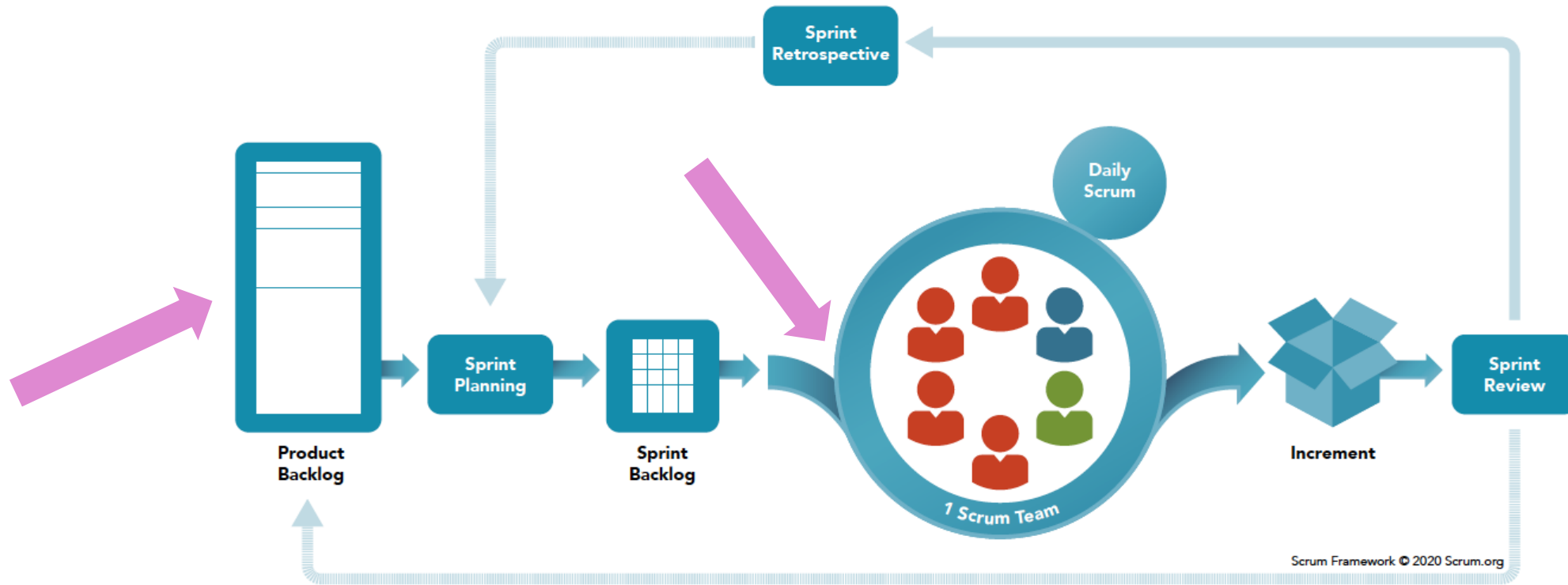
# Where testing traditionally sits



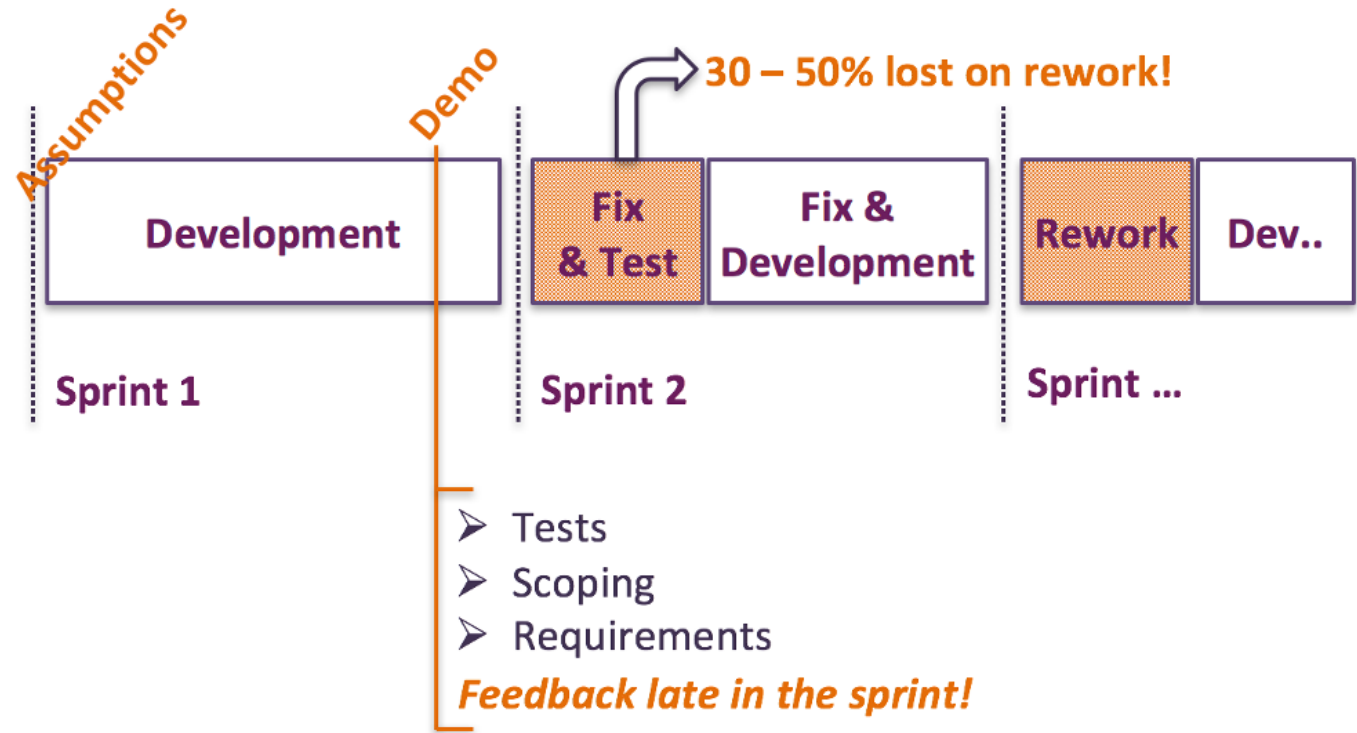
# Where testing *should* be



# Where we Shift Left



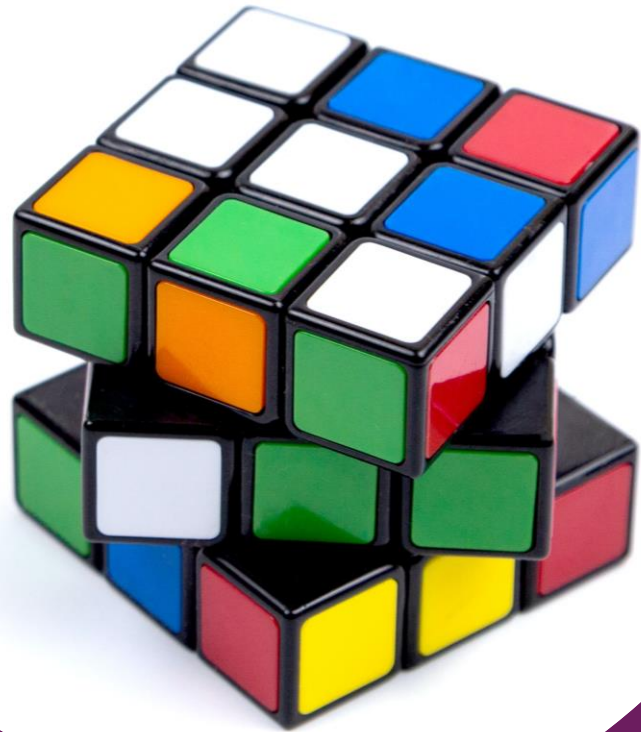
# Result of jumping in





# Shift Left vs. Shift Right



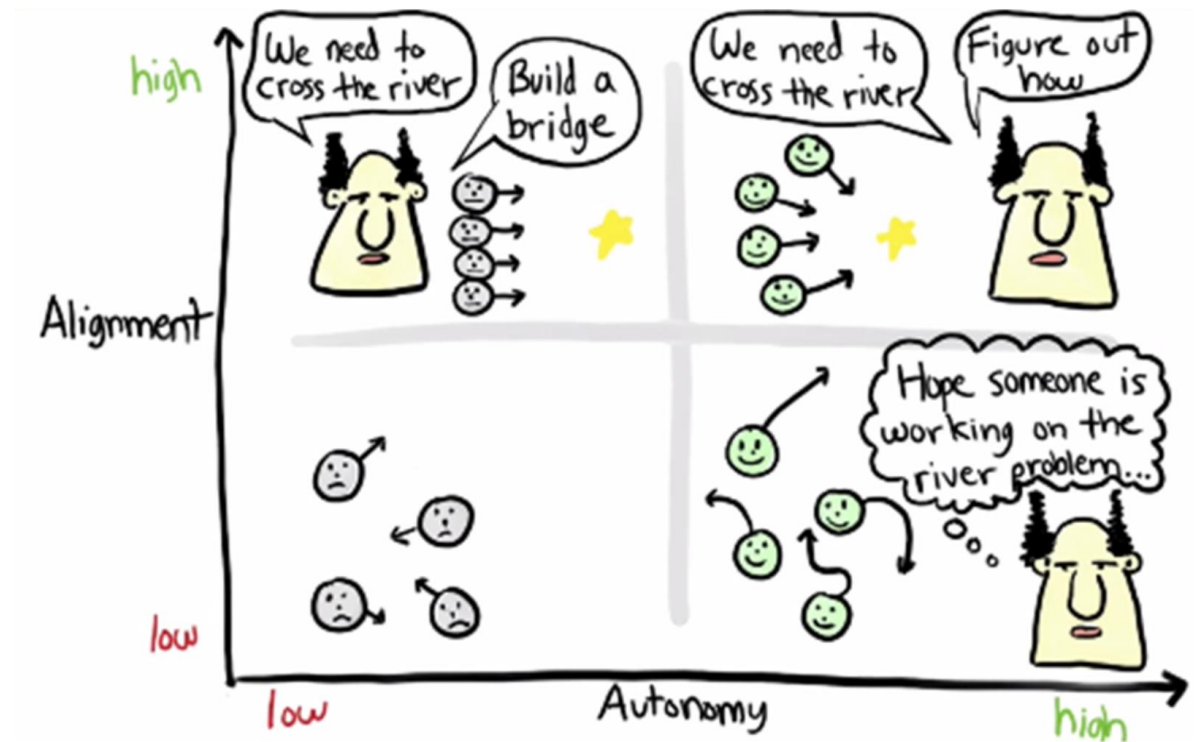


**Changing the  
mindset**

# Motivation

## 3 Factors that lead to better performance and personal satisfaction

- Autonomy
- Mastery
- Purpose





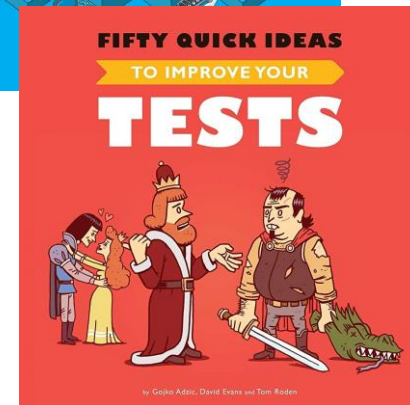
# Behaviour Driven Development




## Gojko Adzic

Creator of **Specification by Example**.


“A set of process patterns that facilitate change in software products to ensure that the right product is delivered efficiently”



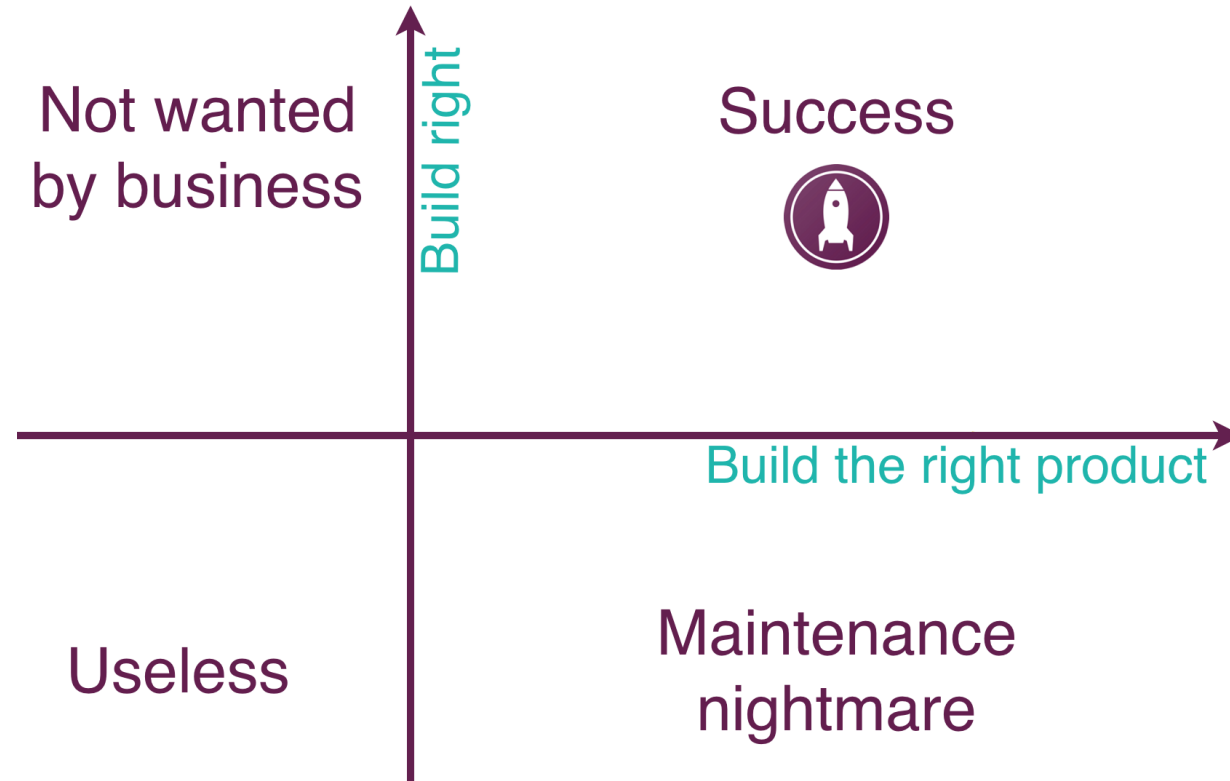
# Specification by Example...

- ... is a way to bring business and IT closer together
  - ... ensures a common understanding
  - ... gets rid of assumptions
  - ... gets rid of ambiguity
  - ... helps to bring requirements, tests and documentation together
- 

# Specification by Example is not...

- ... a testing method
  - ... a test automation method
  - ... a silver bullet
  - ... a replacement of other Agile testing practices
- 

# Specification by Example focusses on building the right product






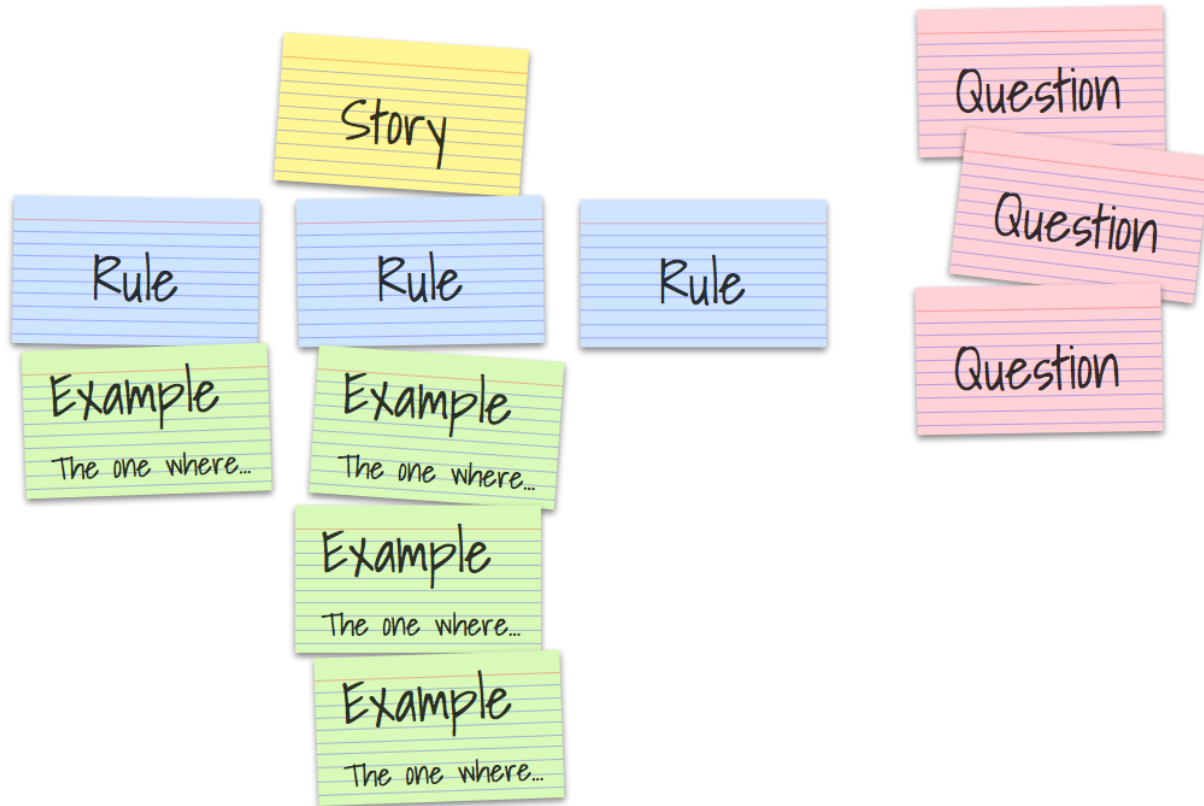


**Example mapping**

# Example Mapping

- ... is a structured way of getting to your examples
  - ... makes problems with (large) stories very visible
  - ... stops discussions on 'the little things'
  - ... delivers docs out of your 3 amigo sessions
- 

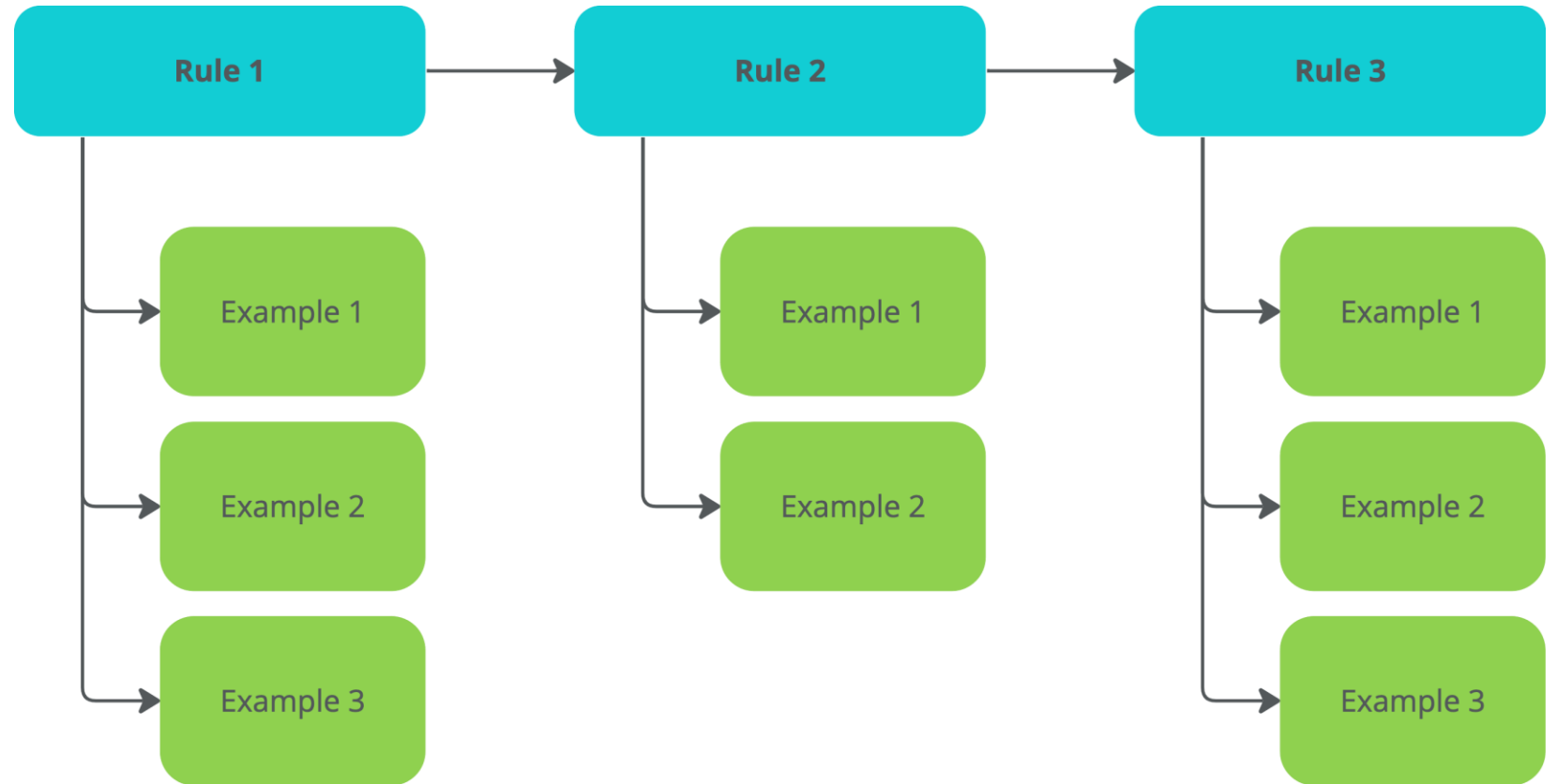
# Example Mapping



# Input & Output

When ordering	Total price	Shipping costs
1 book	19,99	3,95
2 books	20,00	0
1 expensive book	35,00	0
1 book, 1 refrigerator	799,99	???????

# Discovering process examples & rules



# Success indicators

## Shared understanding

- Concept is clear from examples
- Model is aligned
- Common names for attributes

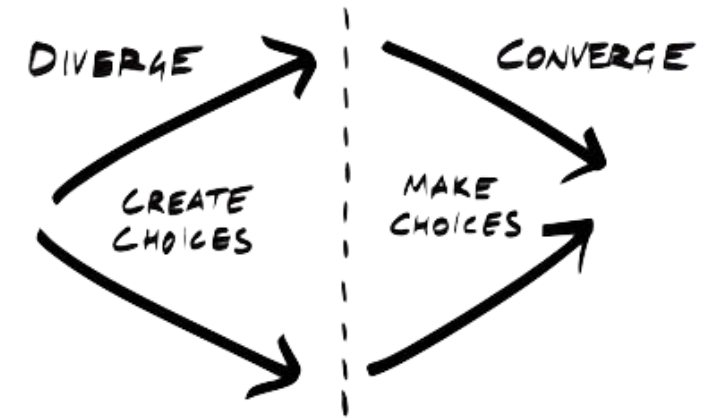
## No shared understanding

- Too many examples → modeling problem
- Modeling problems → difference in mental models



# Input & Output

Death by Example



# Success factors

## Example Mapping


### A great introduction is a great start

- Business goal
- Place the story in the project or software
- Bare minimum questions

### Diverge solo, merge together

- Respect people's thinking time
- Start removing duplicates and enforce rule/example priority
- Resolve easy questions

### Formalize and resolve questions

- Who will document the outcome
  - Who will follow up the questions that weren't resolved
- 





**3 amigo sessions**



# Refinements

## Commonly used techniques

- Write & Review
- Ad-hoc conversations

## Pitfalls

- Energy draining sessions
- Long discussions
- Limited progress on backlog
- No real alignment taking place



# Three amigo sessions

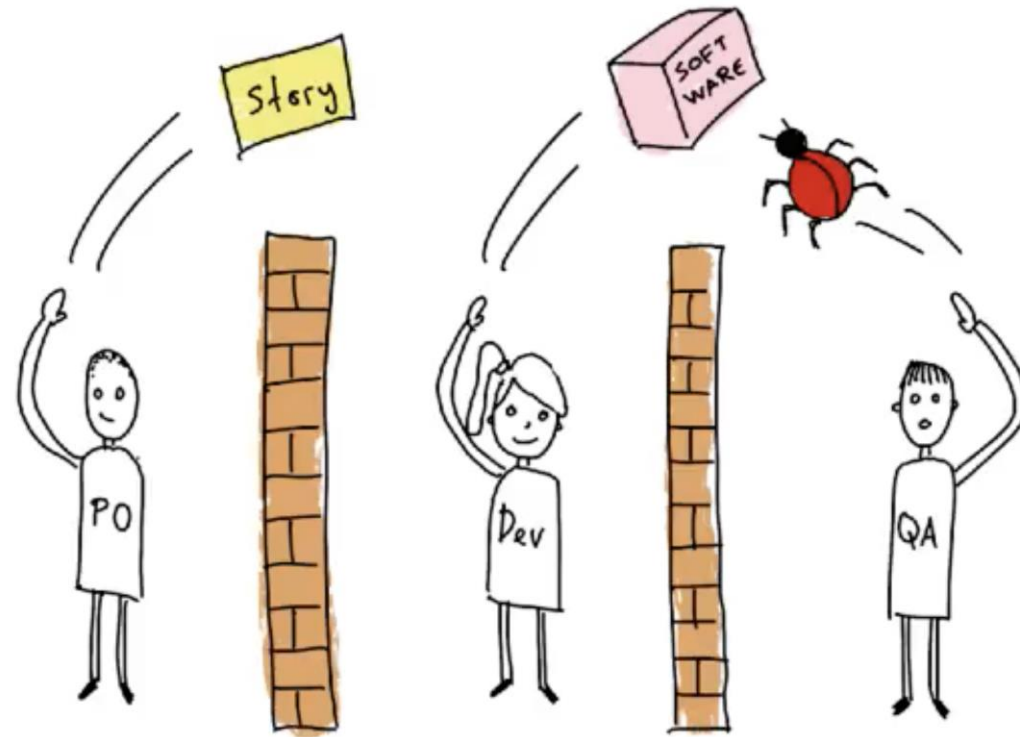
## Used techniques

- Diverge
- Merge
- Formalize

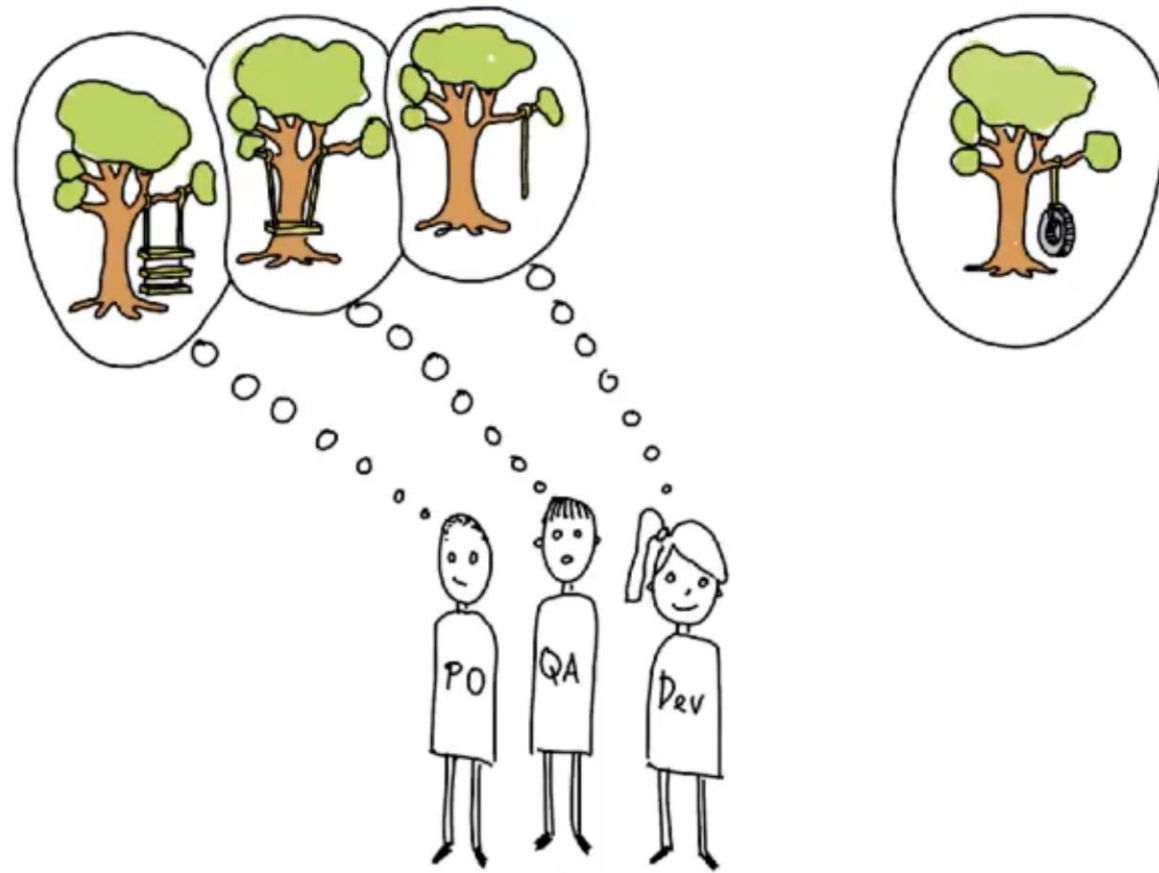
## Starting points

- PO, Dev, QA
- Have a facilitator
- 20-minute timebox
- Practice with small stories

# Role based delivery



# Three amigos



# Deriving scope



# Success factors

## 3 amigo sessions

**Decision maker present**

**Timebox done right**

- The timebox is sacred
- Introduction, exploration, formalization, follow-up

**Facilitation done right**

- Identify discussions and park them
- Keep an eye on timebox
- Keep an eagle eye view of the session

**Start small**

**Make it part of your process**

# Thank you

Questions are very welcome!



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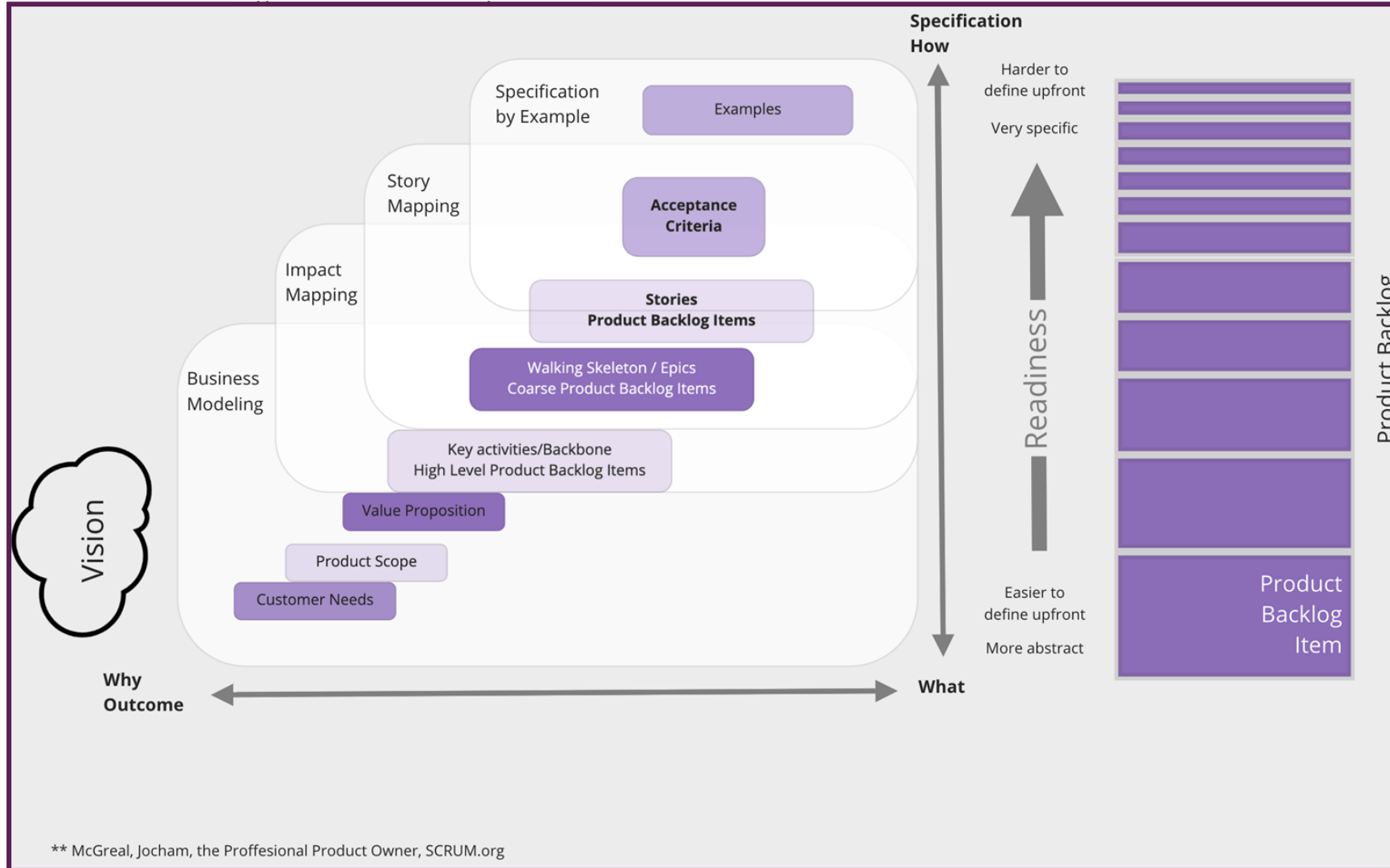




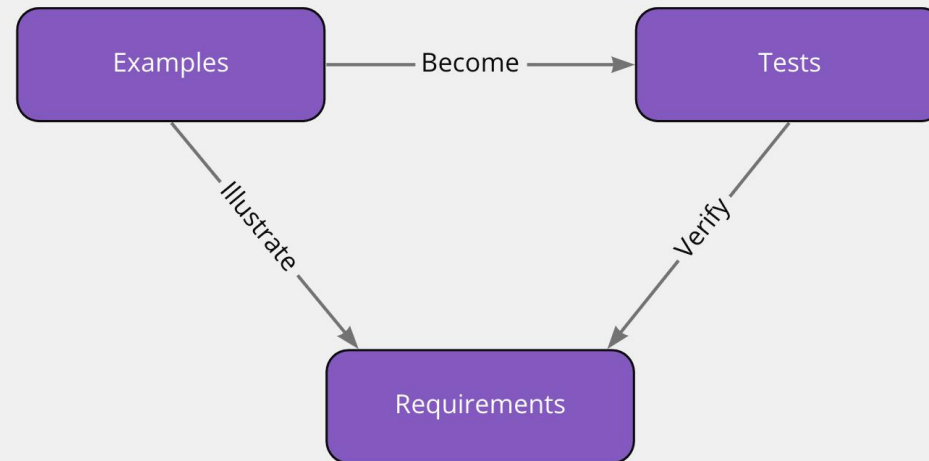
## **Bonus slides!**

In case of questions or  
when sharing the slides

# When is it used?



# Role of the example




\*\* McGreal, Jocham, the Professional Product Owner, SCRUM.org

# Formatting examples – Gherkin/Cucumber

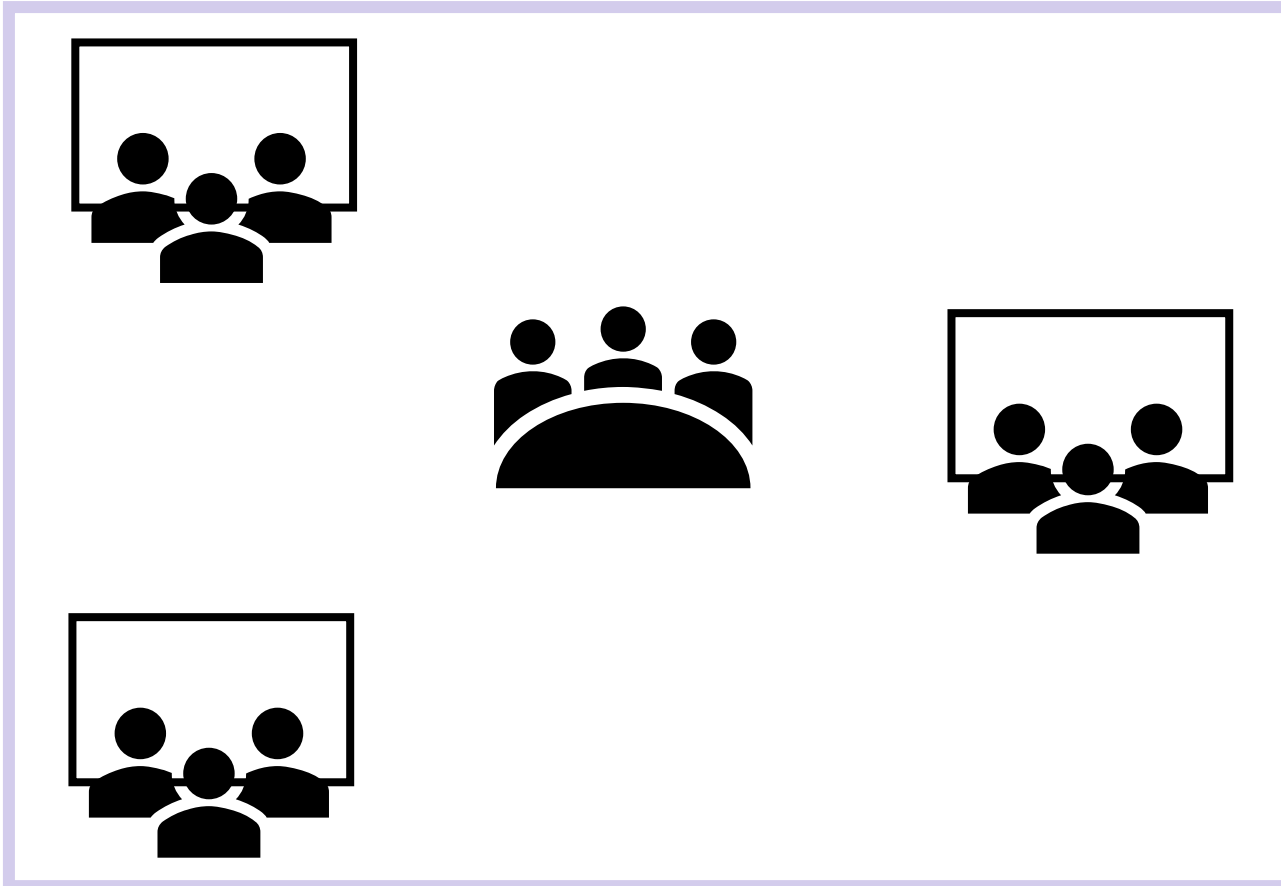
**Given** precondition

**When** actor + action

**Then** observable result

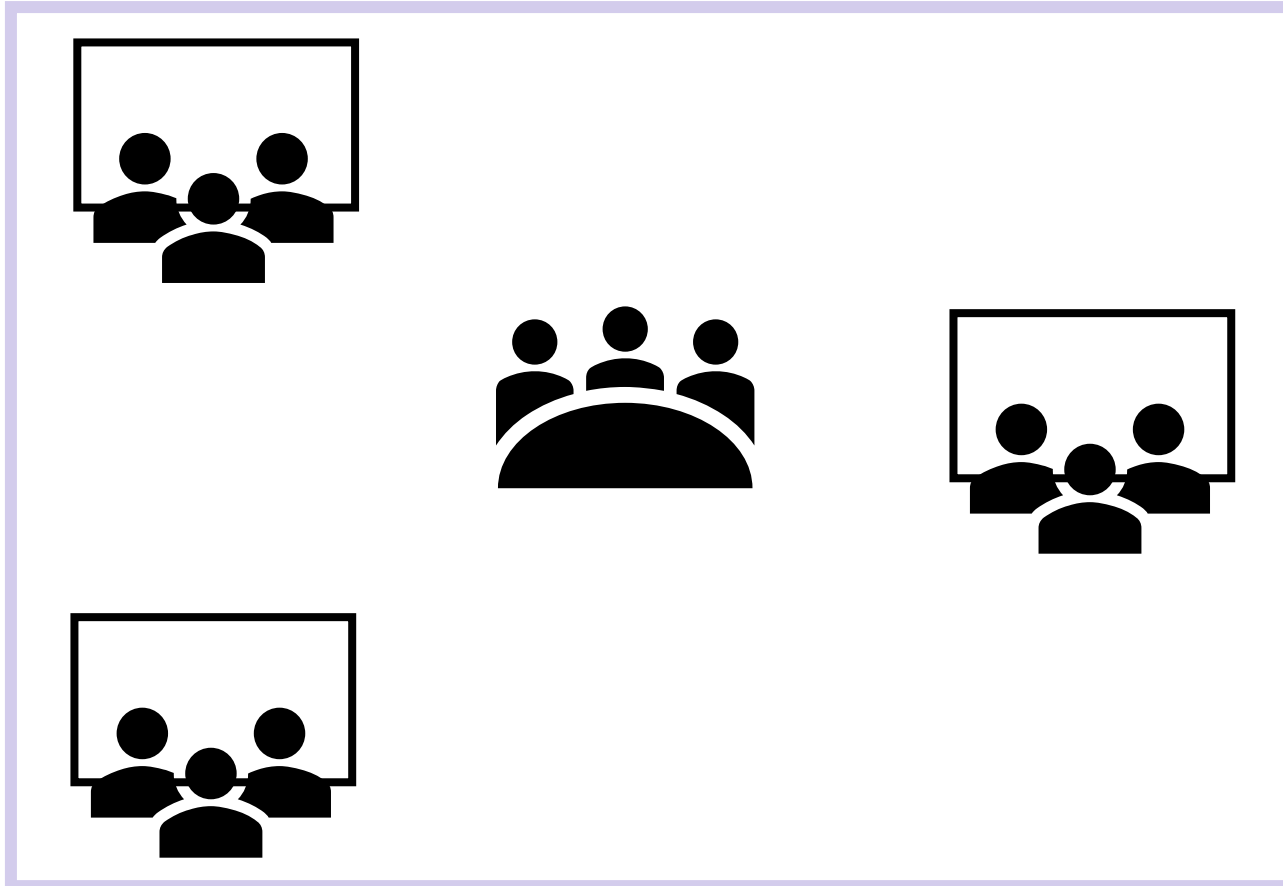
- Don't start with and get stuck in Given When Then
  - Don't choose a tool to format your example
- 

## 3 amigo sessions – Option 1



- Timebox each story to 20 min.
- Each 3-amigo group ***refines the same story***
- 3 stories per refinement
- 30 min ***align and compare***

## 3 amigo sessions – Option 2



- Timebox each story to 20 min.
- Each 3-amigo group refines a *different* story
- 3 stories per refinement
- 30 min *central presentation to full group*